



Certainty 3D

December 12th 2016

For: General Release

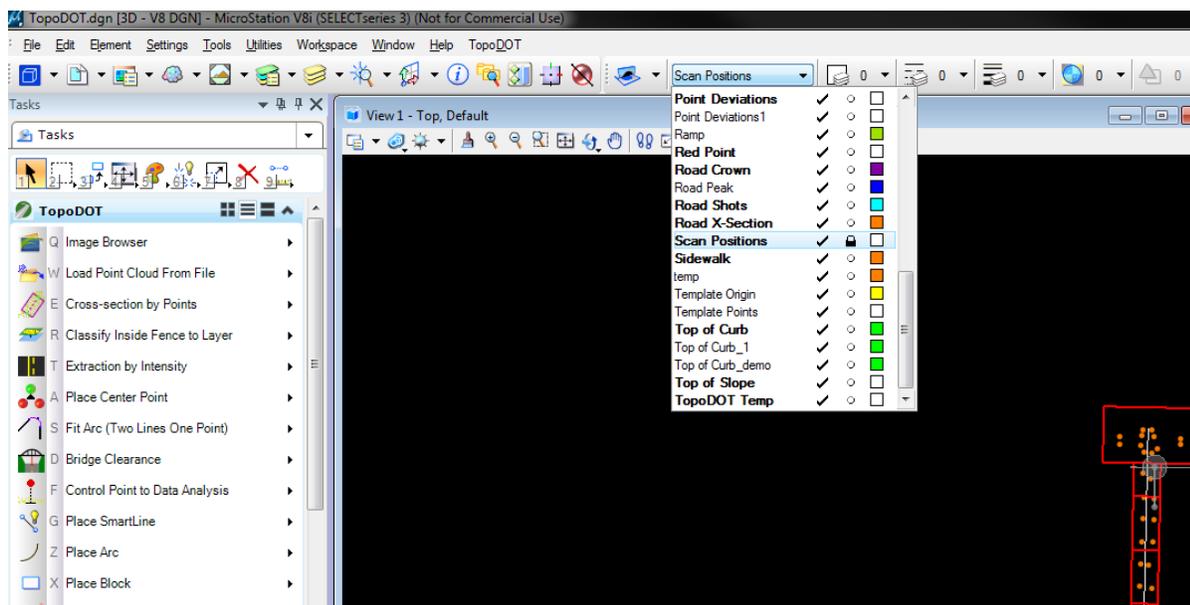
From: Jennifer Triana
Certainty 3D, LLC



TopoDOT 10.0 Update Workaround

Since the latest update of TopoDOT is not backwards compatible, if you are in the middle of a project at the time of the update, you will need to re-map the icons. Here is how:

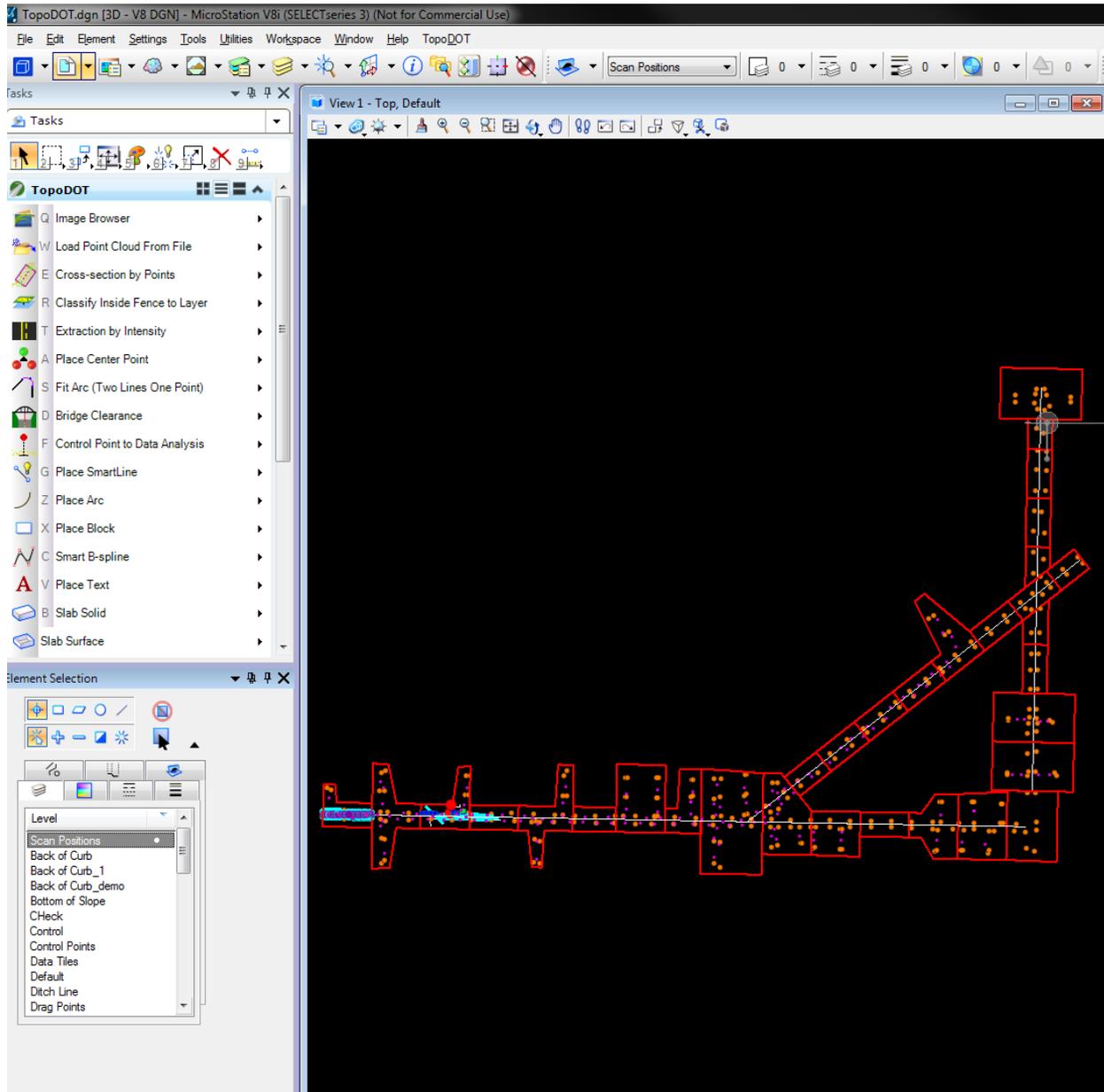
1. Unlock the Scan Positions Level by clicking on the “lock” icon next to it.



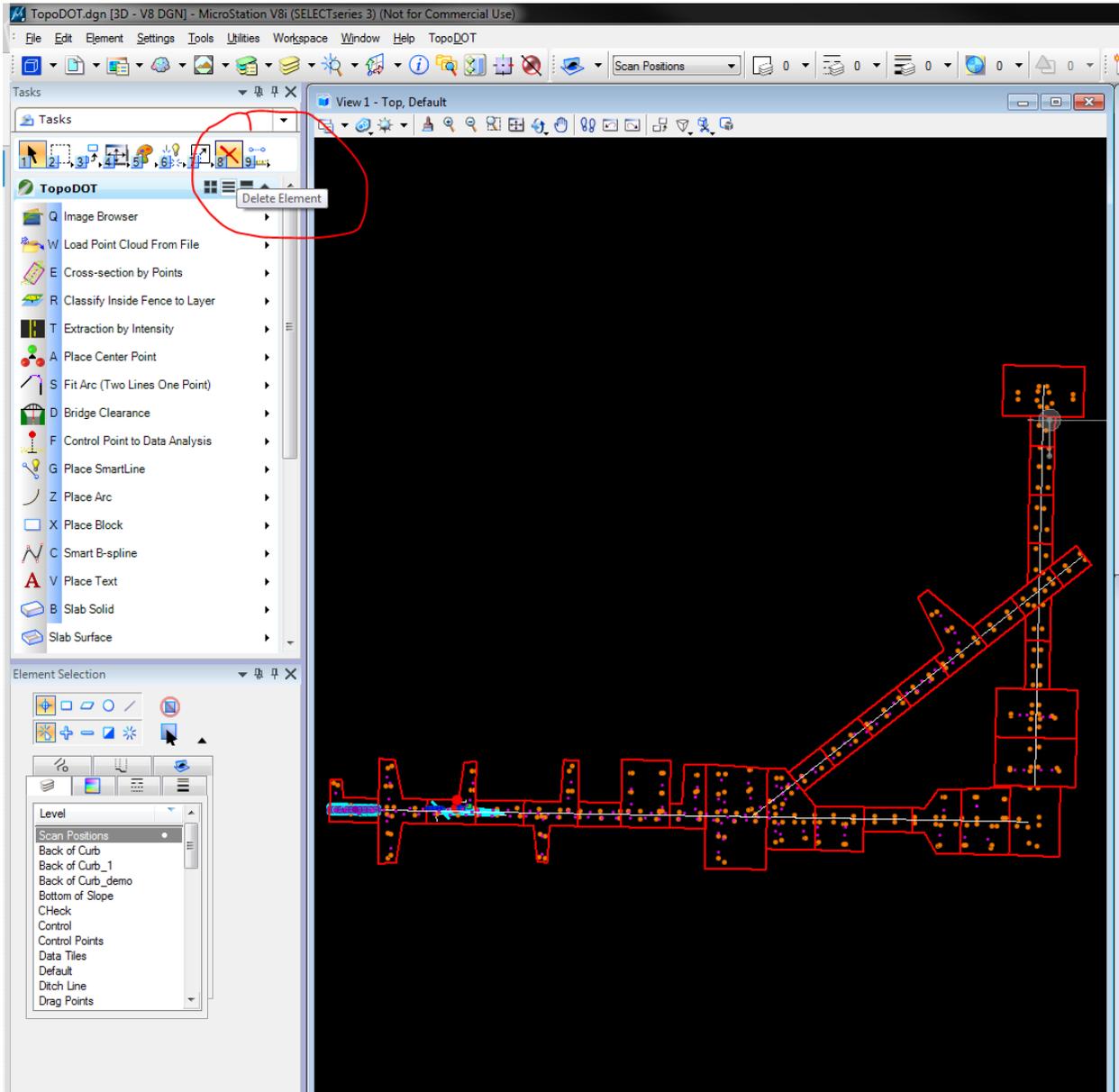
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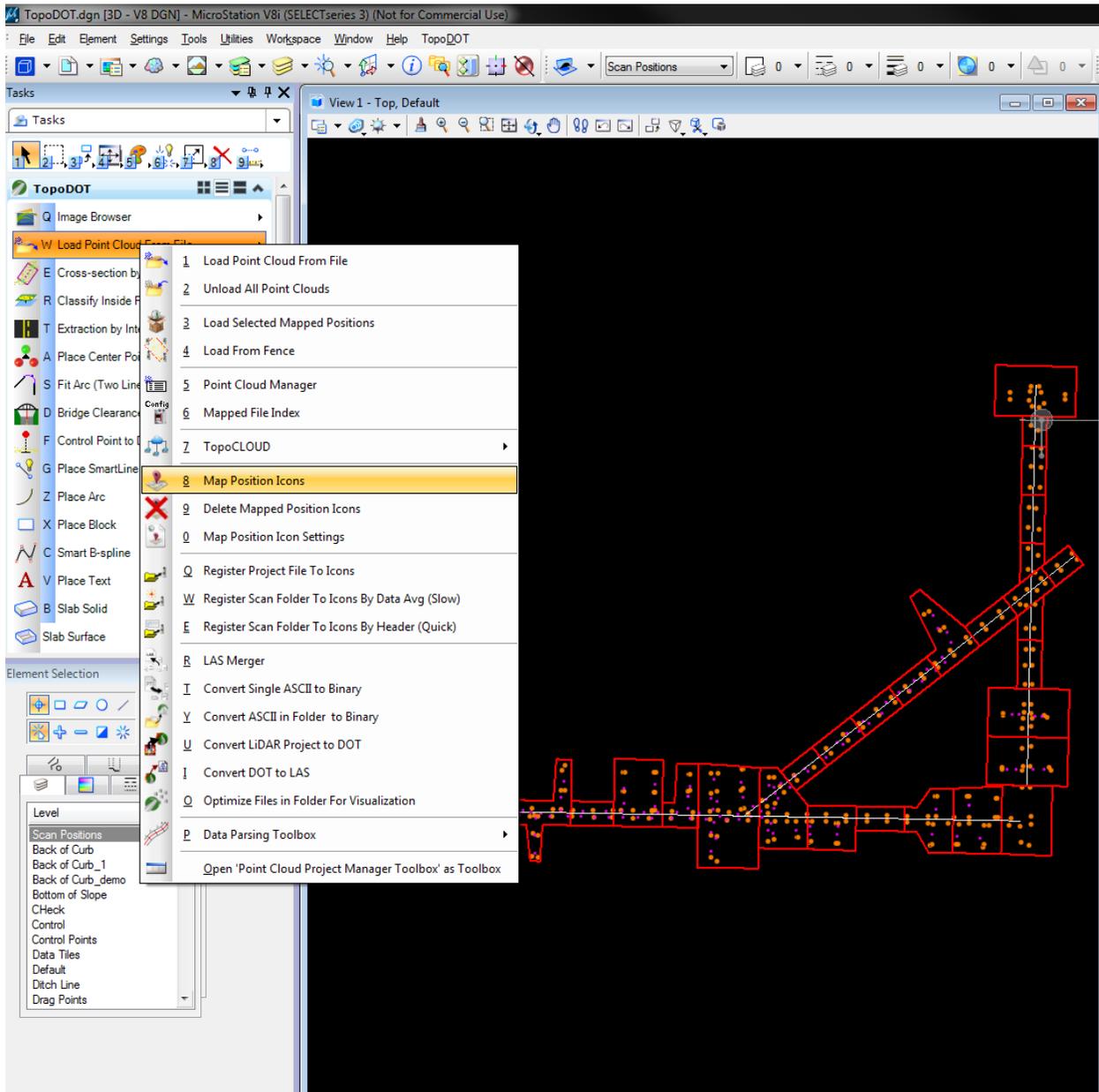
2. Select the Scan Positions level from the Element Selection menu to select all the icons.



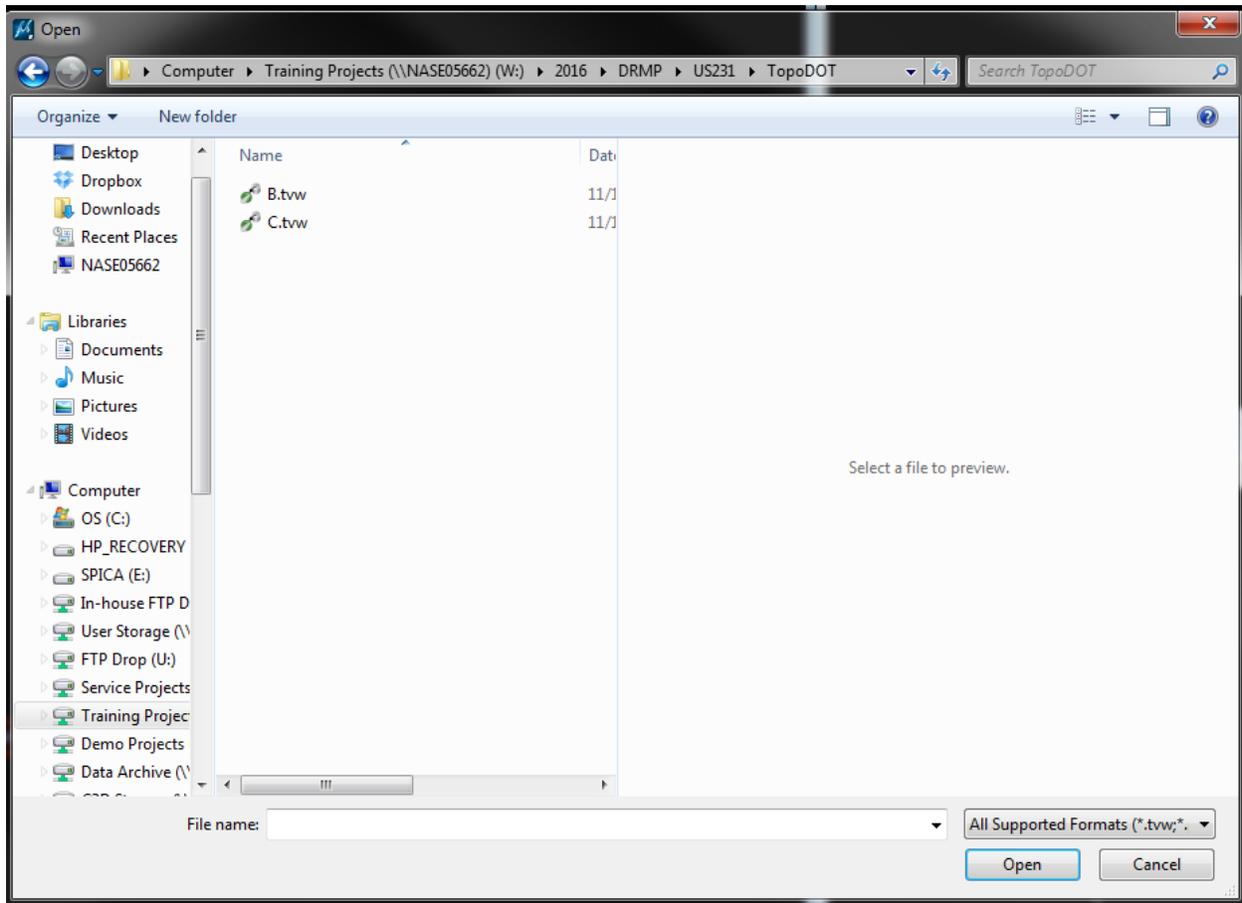
3. Delete all the icons



4. On the second TopoDOT toolbar, select the tool Map Position Icons (W8).



5. Select the project TVW file(s)



You will see new icons mapped. Continue using these new icons to load the data.

Please let me know if you have any questions.

JENNIFER TRIANA

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